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Chess Camp Volume 4, Elementary Endgames

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Product description

Chess Camp is a new training system for beginning chessplayers, and for the parents and coaches who teach them. Starting with simple problems to illustrate key concepts, and then progressing to more complex positions, the student will learn by doing, methodically integrating new information with previous knowledge while building effective thinking habits at the board.

In this fourth volume, Elementary Endgames, the student will: 1) learn how to deliver fundamental checkmates such as a king and a rook against a lone king 2) discover how to avoid stalemating the opposing king, and how to induce stalemate when threatened with checkmate and 3) develop not only an understanding of concepts such as passed pawns and king opposition, but also a sense of confidence in the final phase of the game.

About the Author

Igor Sukhin has been using the game of chess for more than two decades to teach children. His books have been selected repeatedly as recommended reading by the Russian Department of Education.

The author of the acclaimed children's chess book 'Adventures in Chess Country' (also published by Mongoose Press), Sukhin has written more than 100 titles, with over a million copies currently in print.